

# Take Off!



## **Ada** for Automation

Freedom and Power for Control Engineers

### Ada for Automation Demo Application

***132 a4a-k7-wui***

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# Chapter 1. Description

## 1.1. Ada for Automation

[Ada for Automation](#) (A4A in short) is a framework for designing industrial automation applications using the Ada language.

It makes use of the [libmodbus](#) library to allow building a ModbusTCP client or server, or a Modbus RTU master or slave.

It can also use [Hilscher](#) communication boards allowing to communicate on field buses like AS-Interface, CANopen, CC-Link, DeviceNet, PROFIBUS, EtherCAT, Ethernet/IP, Modbus TCP, PROFINET, Sercos III, POWERLINK, or VARAN.

With the help of [GtkAda](#), the binding to the [Graphic Tool Kit](#), one can design Graphical User Interfaces.

Thanks to [Gnoga](#), built on top of [Simple Components](#), it is also possible to provide a Web User Interface.

Nice addition is the binding to the [Snap7](#) library which allows to communicate with SIEMENS S7 PLCs using S7 Communication protocol ISO on TCP (RFC1006).

Of course, all the Ada ecosystem is available.

Using Ada bindings, C, C++, Fortran libraries can also be used.

And, since it is Ada, it can be compiled using the same code base to target all major platforms.

## 1.2. This demo application

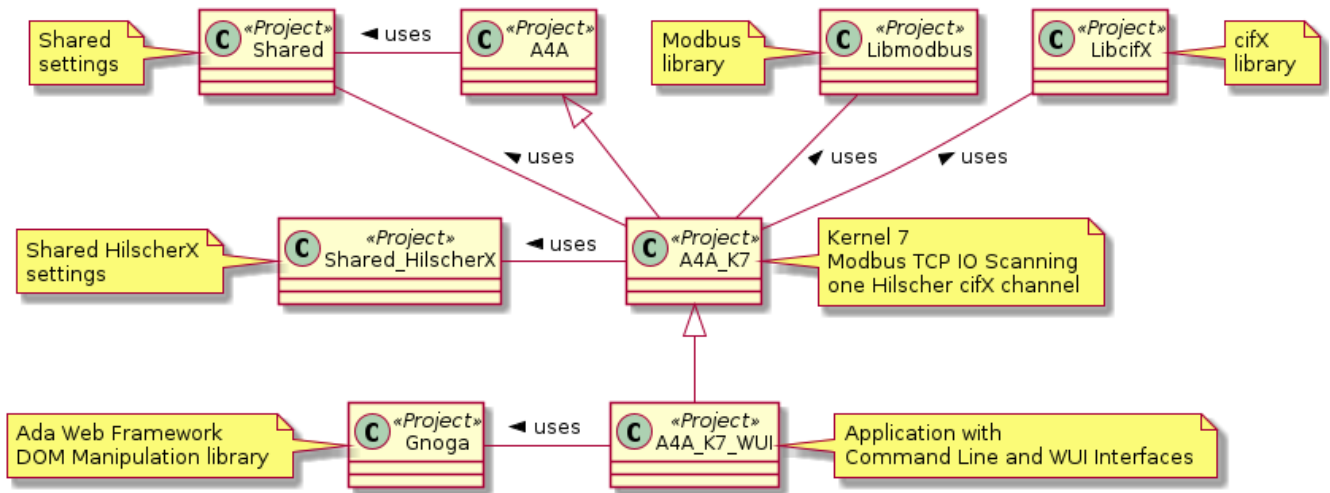
This is a demo application featuring:

- a basic command line interface,
- a basic web user interface making use of Gnoga,
- a kernel with Modbus TCP IO Scanning and one Hilscher cifX channel (K7),
- a trivial gateway application that plays with 16 push buttons and 16 LEDs.

This application implements a gateway with Modbus TCP IO Scanning connected to **010 a4a\_piano** and one Hilscher cifX channel connected to **062 a4a-k3-wui**.

# Chapter 2. Projects diagram

The following picture shows the diagram of projects :



# Chapter 3. License

Those files are included in the **Ada for Automation** root folder :

## **COPYING3**

The GPL License you should read carefully. GNU GENERAL PUBLIC LICENSE Version 3, 29 June 2007

## **COPYING.RUNTIME**

GCC RUNTIME LIBRARY EXCEPTION Version 3.1, 31 March 2009

Hence, each source file contains the following header :

```
-----  
--                               Ada for Automation                               --  
--                               --  
--                               Copyright (C) 2012-2022, Stephane LOS          --  
--                               --  
-- This library is free software; you can redistribute it and/or modify it --  
-- under terms of the GNU General Public License as published by the Free --  
-- Software Foundation; either version 3, or (at your option) any later --  
-- version. This library is distributed in the hope that it will be useful, --  
-- but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHAN- --  
-- TABILITY or FITNESS FOR A PARTICULAR PURPOSE.                               --  
--                               --  
-- As a special exception under Section 7 of GPL version 3, you are granted --  
-- additional permissions described in the GCC Runtime Library Exception, --  
-- version 3.1, as published by the Free Software Foundation.                 --  
--                               --  
-- You should have received a copy of the GNU General Public License and --  
-- a copy of the GCC Runtime Library Exception along with this program; --  
-- see the files COPYING3 and COPYING.RUNTIME respectively. If not, see --  
-- <http://www.gnu.org/licenses/>. --  
--                               --  
-----
```

# Chapter 4. Building

The provided makefile uses [GPRbuild](#) and provides six targets:

- `all` : builds the executable,
- `app_doc` : creates the documentation of the source code,
- `clean` : cleans the space.

Additionally one can generate some documentation using [Asciidoctor](#) with :

- `read_me_html` : generates the README in HTML format,
- `read_me_pdf` : generates the README in PDF format,
- `read_me` : generates the README in both formats.

# Chapter 5. Running

This application is meant to play on one hand with **010 a4a\_piano** and on the other hand with **062 a4a-k3-wui**.

Of course, it can also play with a physical device of your own.

In a console:

Build the application:

```
make
```

Optionally create the documentation:

```
make app_doc
```

Run the application:

```
make run
```

Use Ctrl+C to exit.

Optionally clean all:

```
make clean
```

# Chapter 6. Directories

## **bin**

Where you will find the executable.

## **doc**

The place where [GNATdoc](#) would create the documentation.

## **obj**

Build artifacts go here.

## **src**

Application source files.

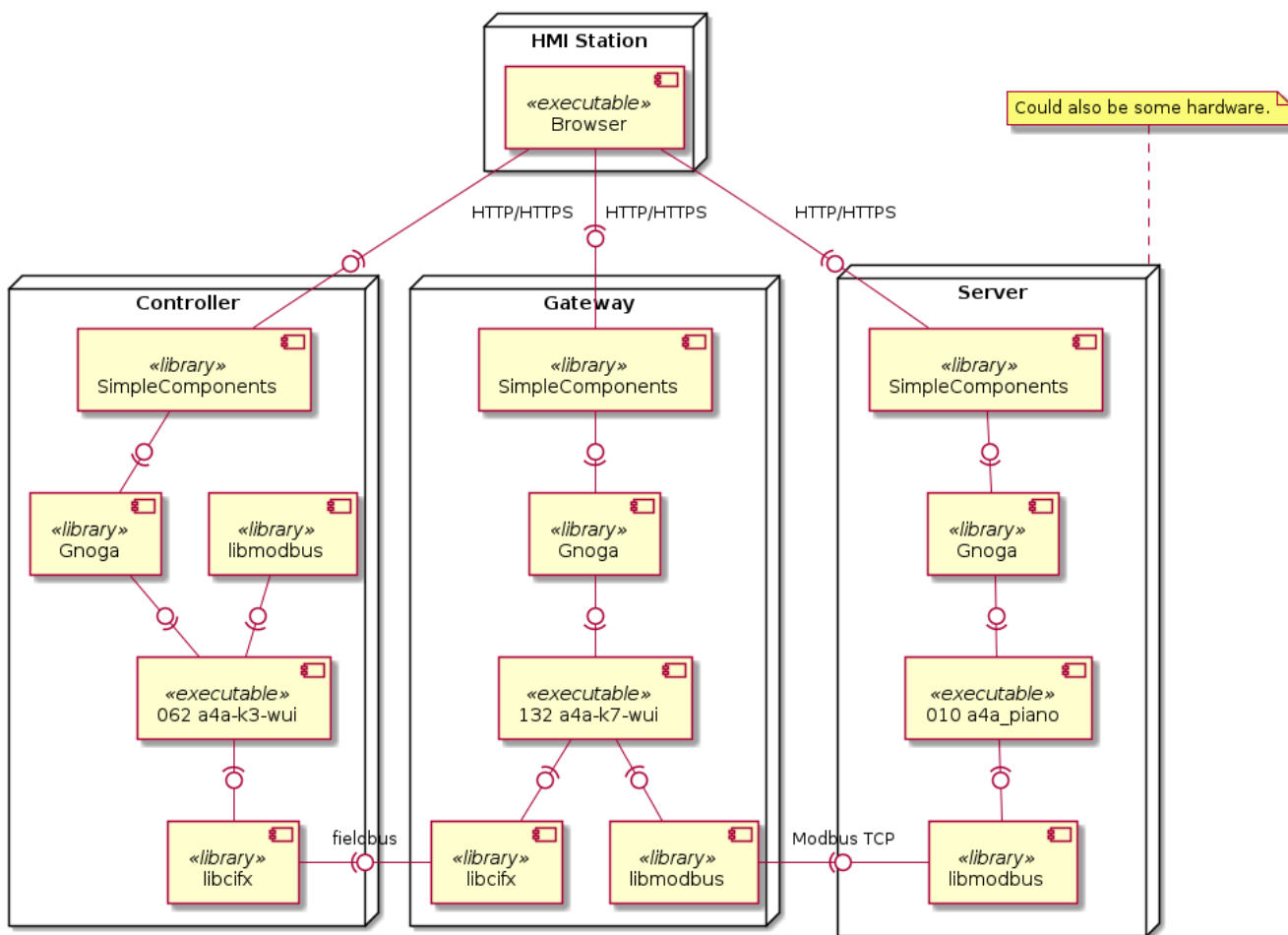


# Chapter 7. Application

This application implements a gateway with Modbus TCP IO Scanning connected to **010 a4a\_piano** and one Hilscher cifX channel connected to **062 a4a-k3-wui** as fieldbus Master. It allows to play with the 16 push buttons and 16 LEDs of the Modbus TCP Server from the fieldbus Master application.

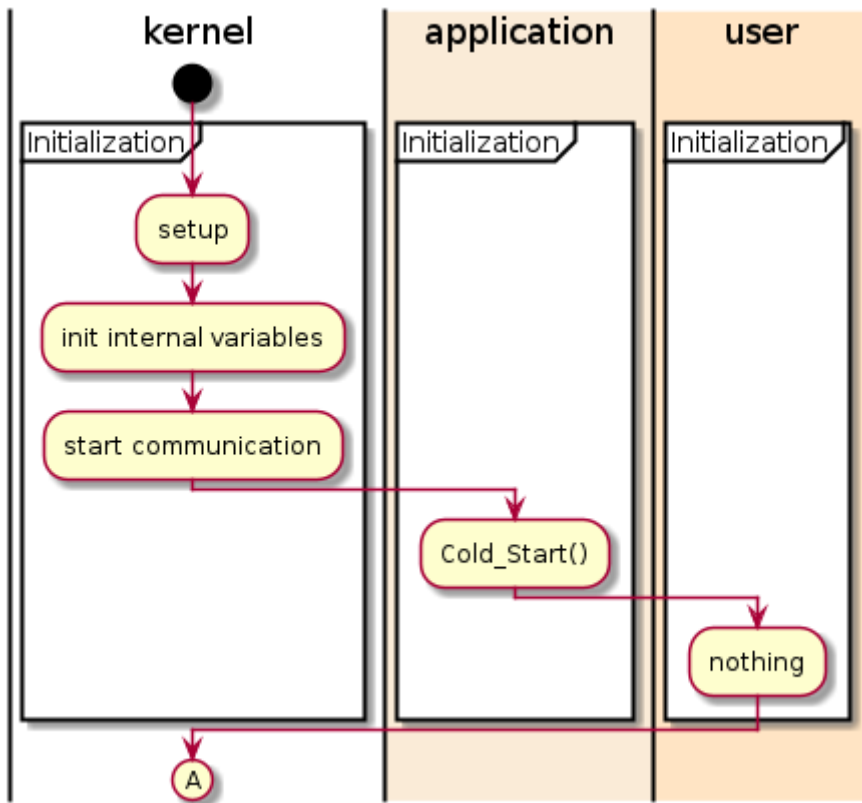
It has a Command Line and Web User Interfaces and sends Modbus TCP requests to the server reading Input bits and writing Coils, exchanging those data on the fieldbus interface.

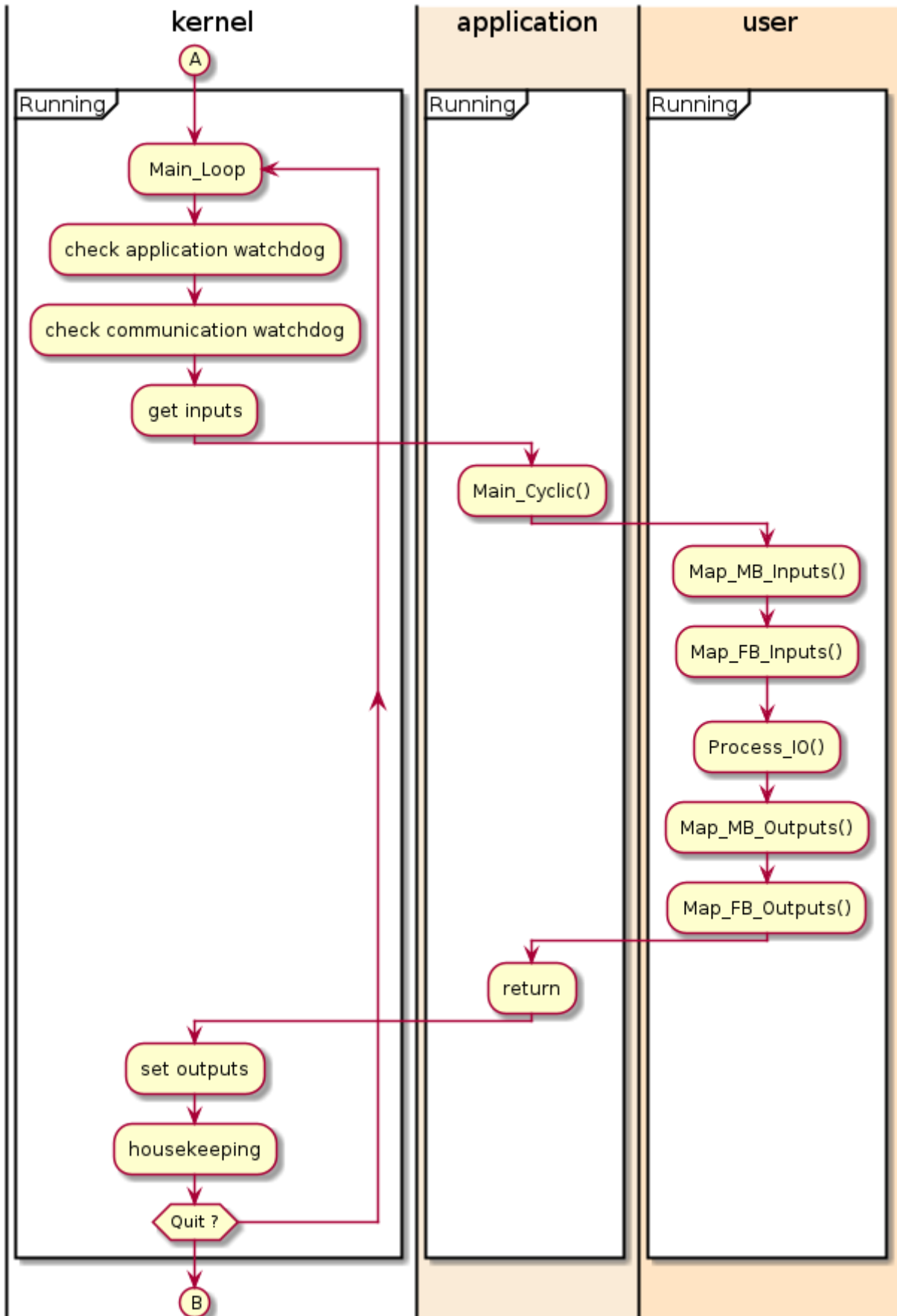
## 7.1. Deployment diagram

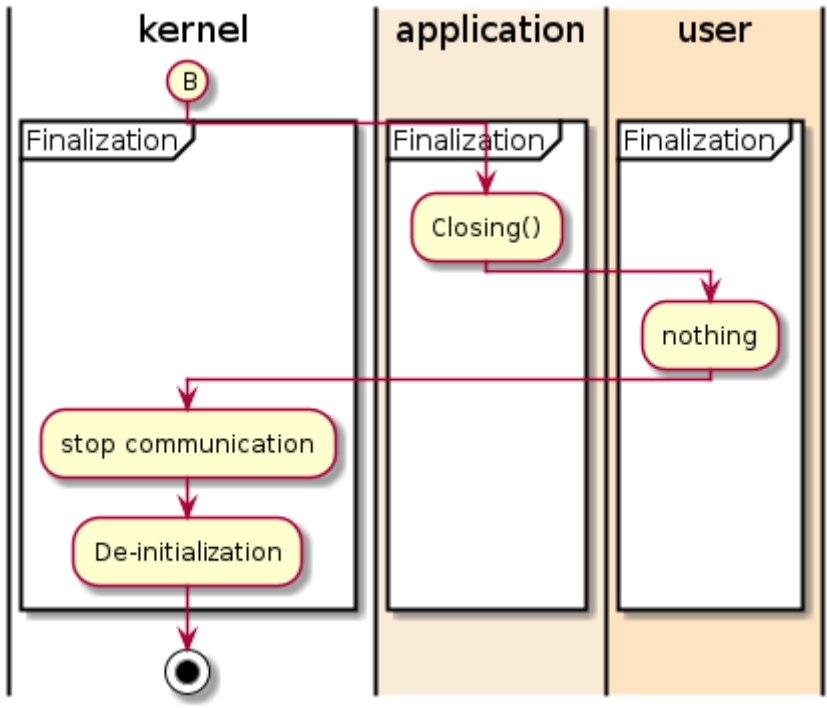


## 7.2. Activity diagram

The Kernel manages the communication channels and provides an interface to those, namely the packages "A4A.Memory.MBTCP\_IOScan" and "A4A.Memory.Hilscher\_Fieldbus1".







## 7.3. Modbus TCP IO Scanning Configuration

For each Modbus TCP Server define one client configuration task and declare all clients configurations in the array

"/src/a4a-application-mbtcp\_clients\_config.ads"

```
package A4A.Application.MBTCP_Clients_Config is

-----
-- Modbus TCP Clients configuration
-----

-- For each Modbus TCP Server define one client configuration task

Config1 : aliased Client_Configuration :=
  (Command_Number    => 2, -- ③
   Enabled           => True,
   Debug_On         => False,
   Task_Period_MS   => 10,
   Retries          => 3,
   Timeout          => 0.2,

   Server_IP_Address => To_Bounded_String ("127.0.0.1"), -- ①

   Server_TCP_Port  => 1504, -- ②
   -- 502 Standard / 1504 A4A_Piano

   Commands => -- ④
   (
     --
     --
     -- Action Enabled Period Multiple Shift Number Remote Local
     1 =>
       (Read_Input_Bits,      True,    10,    0,    16,    0,    0),
     2 =>
       (Write_Bits,          True,    10,    5,    16,    0,    0)
   )
  );

-- Declare all clients configurations in the array
-- The kernel will create those clients accordingly

MBTCP_Clients_Configuration : Client_Configuration_Access_Array :=
  (1 => Config1'Access); -- ⑤

end A4A.Application.MBTCP_Clients_Config;
```

① Modbus TCP Server IP Address : 127.0.0.1 (localhost)

② Modbus TCP Server port : 1504 (A4A\_Piano)

- ③ Commands number : 2 (since we declare two commands in the array)
- ④ Commands array : one read and one write commands
- ⑤ Configurations array : add our configuration

## 7.4. Fieldbus Configuration

"/src/cifx/a4a-application-configuration.ads"

```
package A4A.Application.Configuration is

-----
-- Main Task Configuration
-----

Application_Main_Task_Priority : System.Priority :=
  System.Priority'Last - 10;
-- System.Default_Priority;

-- can be cyclic
-- Application_Main_Task_Type      : constant Main_Task_Type := Cyclic;
Application_Main_Task_Delay_MS : constant := 50;

-- or periodic
Application_Main_Task_Type : constant Main_Task_Type := Periodic;
Application_Main_Task_Period_MS : constant := 50;

-----
-- Periodic Task 1 Configuration
-----

Application_Periodic_Task_1_Priority : System.Priority :=
  System.Default_Priority;
Application_Periodic_Task_1_Period_MS : constant := 500;

-----
-- Fieldbus 1 Configuration
-----
-- Alias like "DPM"
-- or board name like "cifX0" or "TCP0_cifX0"

Config1 : aliased Fieldbus_Configuration :=
  (Fieldbus_Name      =>
    Fieldbus_Name_Strings.To_Bounded_String ("cifX0"), -- ①
    Fieldbus_Channel  => 0,
    Board_Name        => (others => Character'First),
    Board_Alias       => (others => Character'First),
    Channel_Handle    => Channel_Handle_Null,
    My_Channel        => null
  );

-----
-- Fieldbuses Configuration
-----

-- Declare all Fieldbuses configurations in the array
```

```
Fieldbuses_Configuration : Fieldbus_Configuration_Access_Array :=  
  (1 => Config1'Access);
```

```
end A4A.Application.Configuration;
```

① Board name or Alias of Hilscher board : "cifX0"



## 7.5. User objects Definition

"/src/a4a-user\_objects.ads"

```
package A4A.User_Objects is

-----
-- User Objects creation
-----

-----
-- Inputs
-----

-- Those are coming from the Modbus side and feed the Fieldbus side

Cmd_Byte_In   : Byte := 0; -- ①
Pattern_Byte  : Byte := 0; -- ②

-----
-- Outputs
-----

-- Those are coming from the Fieldbus side and feed the Modbus side

Cmd_Byte_Out  : Byte := 0;
Output_Byte   : Byte := 0; -- ③

end A4A.User_Objects;
```

- ① 8 Input bits are read that form the Command byte, which is also output in 8 Coils.
- ② 8 Input bits are read that form the Pattern byte.
- ③ 8 Coils are written that reflect the Output byte.

## 7.6. User Functions

"/src/a4a-user\_functions.adb"

```
package body A4A.User_Functions is

-----
-- User functions
-----

procedure Map_MB_Inputs is -- ①
begin

    Booleans_To_Byte (Boolean_in00 => MBTCP_IOScan.Bool_Inputs (0),
                      Boolean_in01 => MBTCP_IOScan.Bool_Inputs (1),
                      Boolean_in02 => MBTCP_IOScan.Bool_Inputs (2),
                      Boolean_in03 => MBTCP_IOScan.Bool_Inputs (3),
                      Boolean_in04 => MBTCP_IOScan.Bool_Inputs (4),
                      Boolean_in05 => MBTCP_IOScan.Bool_Inputs (5),
                      Boolean_in06 => MBTCP_IOScan.Bool_Inputs (6),
                      Boolean_in07 => MBTCP_IOScan.Bool_Inputs (7),
                      Byte_out      => Cmd_Byte_In);

    Booleans_To_Byte (Boolean_in00 => MBTCP_IOScan.Bool_Inputs (8),
                      Boolean_in01 => MBTCP_IOScan.Bool_Inputs (9),
                      Boolean_in02 => MBTCP_IOScan.Bool_Inputs (10),
                      Boolean_in03 => MBTCP_IOScan.Bool_Inputs (11),
                      Boolean_in04 => MBTCP_IOScan.Bool_Inputs (12),
                      Boolean_in05 => MBTCP_IOScan.Bool_Inputs (13),
                      Boolean_in06 => MBTCP_IOScan.Bool_Inputs (14),
                      Boolean_in07 => MBTCP_IOScan.Bool_Inputs (15),
                      Byte_out      => Pattern_Byte);

end Map_MB_Inputs;

procedure Map_MB_Outputs is -- ②
begin

    Byte_To_Booleans (Byte_in          => Cmd_Byte_Out,
                     Boolean_out00 => MBTCP_IOScan.Bool_Outputs (0),
                     Boolean_out01 => MBTCP_IOScan.Bool_Outputs (1),
                     Boolean_out02 => MBTCP_IOScan.Bool_Outputs (2),
                     Boolean_out03 => MBTCP_IOScan.Bool_Outputs (3),
                     Boolean_out04 => MBTCP_IOScan.Bool_Outputs (4),
                     Boolean_out05 => MBTCP_IOScan.Bool_Outputs (5),
                     Boolean_out06 => MBTCP_IOScan.Bool_Outputs (6),
                     Boolean_out07 => MBTCP_IOScan.Bool_Outputs (7));

    Byte_To_Booleans (Byte_in          => Output_Byte,
                     Boolean_out00 => MBTCP_IOScan.Bool_Outputs (8),
                     Boolean_out01 => MBTCP_IOScan.Bool_Outputs (9),
```

```

Boolean_out02 => MBTCP_IOScan.Bool_Outputs (10),
Boolean_out03 => MBTCP_IOScan.Bool_Outputs (11),
Boolean_out04 => MBTCP_IOScan.Bool_Outputs (12),
Boolean_out05 => MBTCP_IOScan.Bool_Outputs (13),
Boolean_out06 => MBTCP_IOScan.Bool_Outputs (14),
Boolean_out07 => MBTCP_IOScan.Bool_Outputs (15));

end Map_MB_Outputs;

procedure Map_FB_Inputs is -- ③
begin

    Cmd_Byte_Out := Hilscher_Fieldbus1.Inputs (1);
    Output_Byte := Hilscher_Fieldbus1.Inputs (0);

end Map_FB_Inputs;

procedure Map_FB_Outputs is -- ④
begin

    Hilscher_Fieldbus1.Outputs (1) := Cmd_Byte_In;
    Hilscher_Fieldbus1.Outputs (0) := Pattern_Byte;

end Map_FB_Outputs;

procedure Process_I0 is -- ⑤

begin

    null;

end Process_I0;

end A4A.User_Functions;

```

User functions are defined to :

- ① get the inputs from the IO Scanner,
- ② set IO Scanner outputs,
- ③ get the inputs from the Fieldbus,
- ④ set the Fieldbus outputs,
- ⑤ process the data (nothing to do).

## 7.7. User Application

*"/src/a4a-application.adb"*

```
package body A4A.Application is

  procedure Cold_Start is
  begin

    null;

  end Cold_Start;

  procedure Closing is
  begin

    null;

  end Closing;

  procedure Main_Cyclic is
    My_Ident : constant String := "A4A.Application.Main_Cyclic";
  begin

    Map_MB_Inputs; -- ①

    Map_FB_Inputs; -- ②

    -- Playing with tasks interface
    Main_Outputs.X := Main_Inputs.A;
    Main_Outputs.Y := Main_Inputs.B;
    Main_Outputs.Z := Main_Inputs.C;

    Process_IO; -- ③

    Map_MB_Outputs; -- ④

    Map_FB_Outputs; -- ⑤

  exception

    when Error : others =>
      A4A.Log.Logger.Put (Who => My_Ident,
                          What => Exception_Information (Error));

      Program_Fault_Flag := True;

  end Main_Cyclic;

  procedure Periodic1_Cyclic is
    My_Ident : constant String := "A4A.Application.Periodic1_Cyclic";
```

```
begin
```

```
-- Playing with tasks interface  
Periodic1_Outputs.A := not Periodic1_Inputs.X;  
Periodic1_Outputs.B := Periodic1_Inputs.Y + 2;  
Periodic1_Outputs.C := Periodic1_Inputs.Z + 1;
```

```
exception
```

```
when Error : others =>  
    A4A.Log.Logger.Put (Who => My_Ident,  
                       What => Exception_Information (Error));
```

```
    Program_Fault_Flag := True;
```

```
end Periodic1_Cyclic;
```

```
function Program_Fault return Boolean is
```

```
begin
```

```
    return Program_Fault_Flag;
```

```
end Program_Fault;
```

```
end A4A.Application;
```

The application cyclically :

- ① gets the inputs from the IO Scanner,
- ② get the inputs from the Fieldbus,
- ③ processes the data (nothing to do),
- ④ sets IO Scanner outputs,
- ⑤ set the Fieldbus outputs.